

2026 NRV FALL 10U BASEBALL – AMERICAN LEAGUE SCHEDULE

1. Auburn 1
2. Pulaski County 1
3. Blacksburg 1
4. Christiansburg

5. Floyd County Gold (McAlexander)
6. Floyd County Black (Gunn)
7. Floyd County White (Cunningham)

Tuesday, September 8

5 – 3 6:00PM KIPPS5

Wednesday, September 9

3 – 4 5:45PM HR1

Thursday, September 10

1 – 6 5:45PM FP1
2 – 5 7:15PM FP1

Monday, September 14

4 – 2 5:45PM RP4

Tuesday, September 15

5 – 1 5:45PM TP4

Wednesday, September 16

2 – 7 5:45PM FP1
3 – 6 7:15PM FP1

Thursday, September 17

4 – 5 5:45PM FP1
6 – 7 7:15PM FP1
3 – 1 5:45PM TP4

Monday, September 21

4 – 3 5:45PM KIPPS5
6 – 2 5:45PM RP4

Tuesday, September 22

7 – 1 5:45PM TP4

Wednesday, September 23

2 – 3 5:45PM KIPPS5

Thursday, September 24

1 – 2 5:45PM RP4
4 – 7 5:45PM FP1
5 – 6 7:15PM FP1

Monday, September 28

6 – 4 5:45PM HR1
7 – 3 5:45PM KIPPS3

Wednesday, September 30

1 – 4 5:45PM HR1
6 – 3 5:45PM KIPPS5

Thursday, October 1

7 – 5 5:45PM FP1

Monday, October 5

5 – 2 5:45PM RP4
3 – 7 5:45PM FP1

Tuesday, October 6

6 – 1 5:45PM TP4

Thursday, October 8

2 – 4 5:45PM HR1
1 – 5 5:45PM FP1
7 – 6 7:15PM FP1

Monday, October 12

7 – 2 5:45PM RP4
5 – 4 5:45PM HR1

Wednesday, October 14

4 – 1 5:45PM TP4
2 – 6 5:45P FP1
3 – 5 7:15PM FP1

Thursday, October 15

1 – 7 5:45PM FP1

FIELD GUIDE:

HSC - **HARKRADER SPORTS COMPLEX** 1209 Buffalo Drive, Christiansburg, VA 24073

RP - **RANDOLPH PARK** 5100 Alexander Road, Dublin, VA 24084

KIPPS - **KIPPS ELEMENTARY SCHOOL** 2801 Prices Fork Road, Blacksburg, VA 24060

TP – **TEEL PARK** 3621 Riner Road, Riner, VA 24149

FP – **FLOYD REC PARK** 210 Park Drive NW, Floyd, VA 24091

LOCAL LEAGUE RULES:

TIME LIMIT: Games consist of six full innings or a 1 hour and 45-minute time limit. No new inning will start after 1 hour and 30 minutes. In case of a tie game, the game ends in a tie.

LIGHTENING: If the umpire witnesses lightning, each area shall wait at least 30 minutes from the last lightning strike. No area shall permit players to return to the field less than 30 minutes from the last visible lightning strike.

MERCY RULE: Fifteen run rule in effect after 3 innings and ten-run rule in effect after 4 innings.

RUNS PER INNING: Five-run rule max per inning, including the last inning.

OUTFIELDERS: Teams may use four outfielders during the regular season.

BATTING ORDER: Teams must use a continuous batting order.

BORROW PLAYERS: A team can play with eight players, or they may borrow one player from another team to make nine. Teams can borrow up to two players only. Anything less than seven players must be forfeited or rescheduled. If you borrow a player, they must bat at the end of the order, play in the outfield, and cannot pitch. Teams cannot borrow players if they have nine players.

SUBSTITUTIONS: Free substitution on defense.

MANDATORY PLAY RULE: All players must play at least 1 inning in the field and bat one time.

PITCHING RULES: Six innings per week, (Mon-Sun) applies as well as new pitch count rules. Baseball pitchers must have two-calendar days rest between pitching assignments if he/she pitches in more than two innings in one game. "No pitches" as called by the umpire count towards the overall pitch count. Warm-up pitches do not. It is the obligation of the HOME book to track the pitch count of each team. We highly encourage each manager to check with the OFFICIAL scorekeeper between innings to ensure both teams have the same pitch count recorded. However, if there is a discrepancy of some sort, the HOME book will be the official book. Coaches/scorekeepers may use any method to track pitch counts.

BASE RUNNING: Runners shall not leave base until the pitch crosses home plate. Once the ball crosses home plate they can steal.

BATS: All legal bats must have the USA Baseball marking on the bat.

PROTECTIVE HEADGEAR: Shall be worn on deck, at bat, while a baserunner, and by players in coaches' box at all practices and games. Such headgear must cover the top of the head and properly fit the player wearing it. Full facemask helmets are still allowed.

COURTESY RUNNER: At any time, the team at bat may use courtesy runner for the catcher to speed up the game and give the catcher a break.

All other rules shall follow Diamond Youth Baseball.